



Nooksack Indian Tribe
5016 Deming Road
Deming, WA 98244
360-592-5176

Situation Report Week of Jan. 5 – Jan. 11

To: Nooksack Tribe Community Members

From: Nooksack Pandemic Response Team, Tribal Government & Emergency Management

Subject: Situational Report

Date: January 13, 2021

Nooksack Tribe's Notable COVID-19 Response Accomplishments Jan. 5 – Jan. 11

- Positive COVID-19 cases continue to increase in Nooksack Tribal members. Tribal members are encouraged to stay home and stay safe, following the Tribal Council's Shelter in Place Order until further notice.
- Nooksack Clinic staff have been working hard to provide COVID testing, contact tracing, vaccine administration, as well as routine patient care. At the same time, the Clinic is working to increase vaccine administration to Tribal members.
- The Nooksack Health Clinic is short-staffed and looking to hire a temporary nurse position. Please contact Nooksack HR for more information.
- On Jan. 5th, Nooksack's oldest elder, Bernita Antoine, 88 years old, was the first Nooksack elder to receive the COVID-19 Moderna vaccine at the Clinic. Several Nooksack elders have followed. There have been no reports of adverse reactions to date.
- Elders 60 years or older who are Nooksack Clinic patients have the option to receive the COVID-19 Moderna vaccine now.
- Nooksack Pandemic Response Team (NPRT) met with Whatcom County Health Department to coordinate positive COVID-19 case communication.
- On Jan. 8th, Nooksack Council member Ryawn Cline and Nooksack Tribal member Mary Brewer, along with Lummi Council member Nick Lewis were the first to enroll in the COVID-19 Novavax vaccine trial, in partnership with the Lummi Health Department and the University of Washington.
- The Novavax trial is now open to Nooksack Tribal members. Information about participating in the vaccine trial can be found on our website.
- The Nooksack Casino tested all its employees after the holidays.
- Social Services resumed lunch delivery to eligible participants starting Jan. 11th.